**Tournament Rules**

The **beginner** level competition will be held in a two-stage tournament: the group stage followed by the knockout stage. In the group stage, teams will be split to two groups with five or six teams per group. In each group a Round Robin tournament will be held. Each team plays against all other team in the group. Two teams from each group will advance to the knockout stage which is a single-elimination tournament. The final and third-place matches will determine the champion, runner-up, and third-place teams.

The **advanced** level competition will be a Round Robin tournament with all teams in one group. Each team will play against all other teams.

Following are the rules for Round Robin tournament.

First, second, and third places are determined by the difference between number of wins and losses of each team.

Procedure to break a tie between two or more teams:

1. If one team has a better record against another team it is declared the winner (e.g. in a tie between A and B, the winner of A-B match during Round Robin is the winner).
2. If there is still tie, sum of point differential in each match against other tied teams will be used to determine the winner. (e.g. this could be used in a three way tie where A won against B, B won against C, and C won against A)
3. If there is still a tie, total points scored against the other tied teams will determine the winner.
4. If there is still a tie, total points scored against all teams will determine the winner.